

News 8

Transnational Project Meeting - Day 2

The day was very intensive and effective. We started from Gosia's presentation, who introduced us to the project and its general idea. Gosia also presented the specific and overall aims of the Game Laboratory Project. After a short coffee break, Marek started to present Intellectual Outputs of the project. He presented them very thoroughly and we also had time to discuss our ideas on how the products should look like.

After the lunch session we started the second part that covered mostly some technical issues - we discussed the communication channels and also dissemination of the project. There was space for discussions about the project's budget and the timeline. We set the dates of the next set of meetings & the day was very successful. We finished it with dinner and after that everyone rested, as the day was quite tiring and demanding.

