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What can games be used for



Games are used for learning psychomotor and logical skills in kindergartens – “Hello Sunshine!”, “Roll and Play”, “Bugsy”, in the teaching of mathematics in primary schools – “Mathdice”, “Battleship”, “Addendum”, in the development of research skills or in the implementation of cooperative mechanics between groups.

In these cases, the educator who wishes to use board games as a pedagogical resource must, however, be able to choose the type of game the students need. The same games may not be used in primary and secondary education, as well as different games will be chosen according to the needs of the student body.